

Super Prize Egg User Guide



SoftRM http://www.softrm.com

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1 Introduction

Retailers, supermarkets, stores, malls, trade shows, parties and games are a perfect place to use a prize egg. With the fun environment it brings to the event, it is a sure way to keep the atmosphere fun and exciting. You can add up to 100 eggs with different color and size to the project, you can add up to 100 prizes with different picture to the project, the prize picture will show from small to large after an egg was broken.

1.1 System Requirement

1.1.1 Software Requirement

- Operation System: Windows XP(SP3)/Vista/7/8/10.
- Microsoft .NET Framework 4

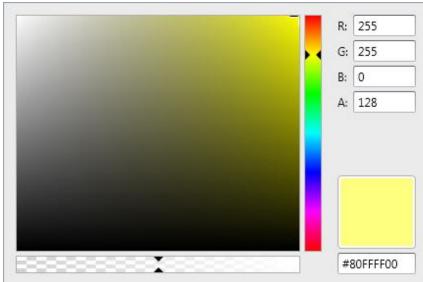
1.1.2 Hardware Requirement

1G RAM or above, 500M disk space or above.

1.2 ARGB Color

ARGB values are typically expressed using 8 hexadecimal digits, with each pair of the hexadecimal digits representing the sample values of the Alpha, Red, Green and Blue channel, respectively. For example, 80FFFF00 represents 50.2% opaque yellow. 80 represents a 50.2% alpha value, because it is 50.2% of 0xFF (in decimal 128 is 50.2% of 255), the first FF represents the maximum value a

red sample can have; the second FF is like the previous but for green; 00 represents the minimum value a blue sample can have (effectively – no blue). Consequently red + green yields yellow.



2 Getting Started

Follow below steps to create a prize egg project.

- 1) Create a new project.
- 2) Add eggs to project, change size and color for each egg.
- 3) Two prizes were created when create a new project, add additional prizes you want, assign a picture for each prize.
- 4) Set prize quantity for each prize, check "Quota" if the prize quantity is limited.

All data including picture, music, sound etc. are saved in single project file with .srep extension, so just copy the .srep file if you want to move the prize egg project to another computer.

2.1 Add Eggs

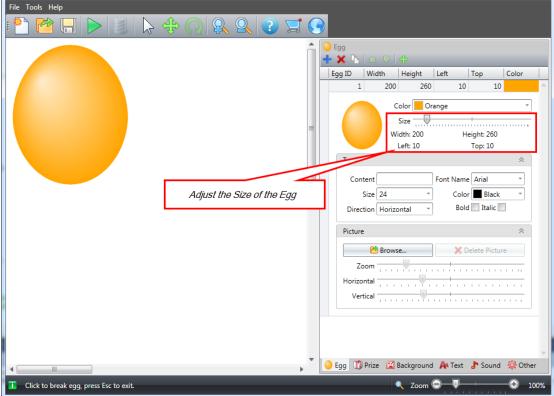
There will be an egg when create a new project, you can add up to 100 eggs to project. Click "Add" button to add an egg to project, as shown in the following image.

Super Prize Egg
File Tools Help
: 🎦 📸 🕞 🕨 😹 🔈 🚸 📿 🤱 🤹 🧊 🚱
Add Egg Add Egg Color Color Orange Size Width Egg ID Width Color Orange Size Width Egg ID Color Orange Size Width Zoo Height Left: Image: Figg ID Figg ID
1 Click to break egg, press Esc to exit.

2.1.1 Adjust the Size of the Egg

Super Prize Egg File Tools Help) 🆻 📙 l 🔉 了 🛒 🌀 🔵 Egg

Move the slider bar "Size" to adjust the size of the egg, as shown in the following image.



2.1.2 Add Text to the Egg

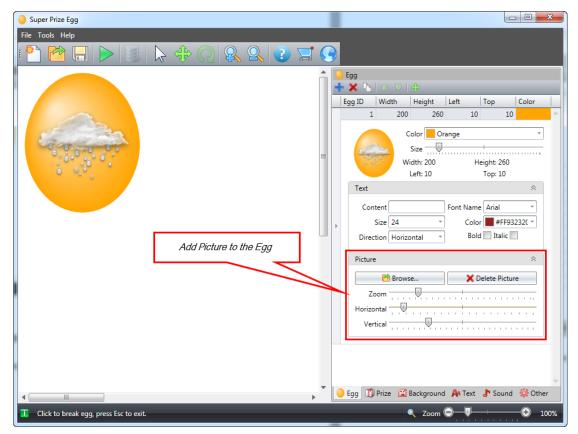
Enter the text in the edit box "Content". You can change the font, size, color, and direction of the text.

NOTE: in order to achieve the same display on other computers, please use common fonts which are available on other computers.

Super Prize Egg File Tools Help	
Gold	Egg Egg ID Width Height Left Top Color Orange Size Width: 200 Height: 260 Left: 10 Top: 10 Text Size Size Direction Horizontal Bold Italic Picture
Add Text to the Egg	Browse X Delete Picture Zoom Horizontal Vertical Vertical Vertical Sound & Text Egg Prize Background An Text Sound & Other Zoom 100%

2.1.3 Add Picture to the Egg

Use the slider bars to adjust the size and position of the picture after add it to the egg.



2.1.4 Move the Egg

A horizontal slider bar and a vertical slider bar are available after clicking the "Move" button, use these two slider bars to adjust the position of the egg, as shown in the following image.

Super Prize Egg	
: ¹	3
	Egg ID Handth Height Left Top Color
	1 200 260 10 10
Move the Egg	Color Orange *
	Size Width: 200 Height: 260
	Left: 10 Top: 10
	Text *
	Content Font Name Arial · · · · · · · · · · · · · · · · · · ·
	Direction Horizontal Bold Italic
1	Picture
	🚵 Browse 🔀 Delete Picture
	Zoom
	Horizontal
	Vertical
	👻 🕒 Egg 🗊 Prize 📓 Background 🗛 Text 🎝 Sound 🎊 Other
Click to break egg, press Esc to exit.	Zoom

2.2 Prize Setting

A prize egg project can contains up to 100 prizes, each prize can be assigned a picture, the prize picture will show from small to large after an egg was broken. There will be 2 prizes when create a new project.

2.2.1 Prize Quantity and Quota

If "Quota" is checked, the maximum quantity of prizes can be drawn equals the quantity set to this prize. For example, as shown in the following image, prize quantity of "Apple" is 6, sum of all prize quantity is 300,

- If "Quota" is unchecked, the prize "Apple" will be drawn 6 times if break eggs 300 times, the prize "Apple" will be drawn 12 times if break eggs 600 times.
- If "Quota" is checked, the prize "Apple" will be drawn 6 times if break eggs 300 times, the prize "Apple" will still be drawn 6 times if break eggs 600 times.

ſ	Prize			
ł	• 🗙 🔓 🗠 🖓 🛛 🕐			
	Prize ID Prize Name	Prize Quantity	Quota	
	1 Apple	6	\checkmark	A.
	Prize Name Ap Prize Quantity 6 Quota V	ple 📸 Browse		
►	Prize Sound		*	
	Use built-in sound		-	
	Built-in Sound Congratulation	on	-	
	Customized Sound			
	▶ Play	📃 Sto	р	
	Voucher Template Template 01		*	
	2 Banana	24		
	3 Cherry	60		
	4 Grape	80		
	5 Lemon	130		
		Sum=300		
	🔰 Egg 🎁 Prize 🖾 Background	🌆 Text 🛛 🥭 Sou	nd 🛛 🙀 Other	

2.2.2 Prize Sound

A sound can be played when a prize is drawn. You can choose built-in sounds or use your own sounds.

There are 4 built-in prize sounds:

- Congratulation
- Welcome your visit
- > Thank you for your generous patronage
- Good luck next time

1)Prize	🗅 👎	0		
	Prize ID	Prize Nan		Prize Quantity	Quota
	1	Apple		6	
	Ċ		Prize Name A rize Quantity 6 Quota	Dople	
•	Bu	uilt-in sou	nd Congratulati	on	*
		▶ PI	ay	📃 Sto	p
	Voucher	Template	Template 01		*
	2	Banana		24	
	3	Cherry		60	
	4	Grape		80	
	5	Lemon		130	
(Faa	Prize	Background	Sum=300	nd 🖓 Other

2.3 Background

A picture or a video can be added to background. If a picture is added, the picture will be stretched to full window. If a video is added, the position and size of video can be adjusted.

📓 Background					
Size and Pos	ition			~	
				~	
Vidth		Height			
	1920 🗘		10	80 ()	
Left	0 💭	Тор		0	
	V A	oply			
Color				~	
White				-	
Picture				*	=
	🔁 Bro	wse			
	🗙 Delete	e Picture			
Video				~	
	👌 Bro	wse			
	🗙 Delet	e Video			
Size and P	osition				
Width	640 🗘	Height	480) ()	
Left	0 🗘	Тор	() ‡	
	🗸 Aj	oply			
🦲 Egg 🗊 Pri	ize 🔛 Background	A Text	👌 Sound	🙀 Othe	er

NOTE: Video file size can't exceed 100M.

2.4 Text

You can add up to 100 texts to background. The text with small ID will be painted on top.

NOTE: in order to achieve the same display on other computers, please use common fonts which are available on other computers.

A	A Text							
4	- ×	h	🛆 🗏	ר ⊕ ו	_	_	_	
	Text II)	Conter	nt	Font	Name	Color	
		1	Hello		Arial			^
				Content	Hello			
	н			Font Name	Arial		*	
►		U		Size	32		*	
				Bold		Italic 📃		
				Direction	Horizonta	al	*	
				Color	Black		*	
	Egg	Ű	Prize	😰 Backgrou	nd 🗛 Te	ext 🤳 Sou	und 🙀 Other	

2.5 Break Sound and Music

There are 4 break sounds for choose.

Music file formats supported include MP3, WMA, WAV, MID. To play music your computer need to install Windows Media Player 10 or later.

Sound					
Break S	ound				*
Sound	1				•
	▶ Play	,		📃 Stop	
Music					*
None					
		🔁 Bro	wse		
		🗙 Delet	e Music		
	Play	,		Stop	
Egg 🚺	🗊 Prize 🔟	Background	🗛 Text	占 Sound	🙀 Other

2.6 Break Effect

There are 3 effects in Super Prize Egg:

- Split open
- Shrink
- ➢ Fragment

You can adjust the speed of transformation using the slider bar "Speed".

🙀 Other	
Break Effect	ا ا
Effect Split open Speed	-
Show Prize Picture	2
Max Size	-
Allow next draw after (seconds) 5 2	1
Allow next draw after pressing key	i I I I
Shrink prize picture to egg Center	i
Hide prize picture before next draw	
Hammer A	2
Type Type 1 • Color #FF6D4406 • Size] -
Reset Mode A	2
Reset after all eggs were broken, wait (seconds) 5 ¹ / ₂	וור
Reset after every egg was broken, wait (seconds)	1
Reset by pressing key	1
😑 Egg 🗊 Prize 🔛 Background 🗛 Text 🧦 Sound 🔅 O	ther

2.7 Show Prize Picture

The prize picture will show from small to large after an egg was broken. You can adjust the maximum size of the prize picture and the transformation speed. The prize picture will shrink to egg size or hide before next egg is broken. You can set whether to allow next draw automatically.

Break Effect 🕆	Â
Effect Split open Speed	
Show Prize Picture 🗢	
Max Size Speed Max Size Speed Max Size Speed Max Size Speed Max Size Speed Max Size Speed Max Size Speed Max Size Speed Max Size Speed Speed Max Size Speed Max Size Speed Speed Max Size Speed S	
Hide prize picture before next draw	=
Hammer 🔗	
Type Type 1 Color #FF6D4406 Size	
Reset Mode	
Reset Mode 😞	
Reset Mode Reset after all eggs were broken, wait (seconds) 5 7 7 7 7 8 7 9 9<td></td>	

2.8 Hammer

🔆 Other		
Break Effect	*	-
Effect Split open Speed		
Show Prize Picture	*	
Max Size Speed Speed Allow next draw after (seconds) Allow next draw after pressing key	5 ÷	
Shrink prize picture to egg	Center 🔻	
Hide prize picture before next draw		-
Hammer	*	
Type Type 1 Color #FF6D4406 Size		
Reset Mode	*	
 Reset after all eggs were broken, wait (secon Reset after every egg was broken, wait (secon 		
Reset by pressing key	F1 -	¥
🥚 Egg ـ 🗊 Prize 🛛 Background 🛛 🗛 Text 🍃	Sound 🙀 Other	

There are 2 types of hammer for choose. You can change the color and size of the hammer.

2.9 Reset Mode

"Reset" means make all eggs on the window are ready to be broken again. There are 3 reset modes for choose:

- > Reset after all eggs were broken, wait several seconds.
- > Reset after every egg was broken, wait several seconds.
- Reset by pressing one key.

🙀 Other	
Effect Split open	^
Show Prize Picture	
Max Size	
Allow next draw after pressing key	
Shrink prize picture to egg Center	
Hide prize picture before next draw	
Hammer 🌣	
Type Type 1 Color #FF6D4406 Size	
Reset Mode 😞	
 Reset after all eggs were broken, wait (seconds) Reset after every egg was broken, wait (seconds) Reset by pressing key 	
Other III Prize III Background A Text ♪ Sound III Other	

2.10 Exit the Lottery Window

There are 3 ways to exit the lottery window:

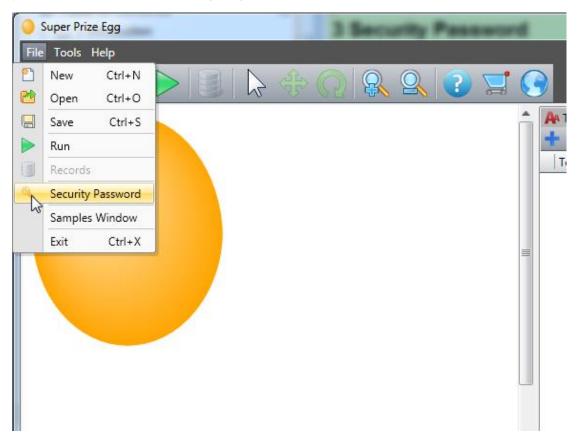
Click the item "Exit" on the pop-up menu , Super Prize Egg will show a confirmation message box, click the button "Yes" to exit the lottery window, then return to the main window.

Press "Esc" key, Super Prize Egg will show a confirmation message box, click the button "Yes" to exit the lottery window, then return to the main window.

Press "Shift+Esc" key, Super Prize Egg will exit the lottery window without displaying any message box, and exit the application immediately without showing the main window.

3 Security Password

In order to prevent unauthorized users from seeing prize setting, records, some operations require a security password. The default security password is: admin. You can change the security password as shown in the following image.



4 Records

You can query within a period of time statistics and detail records in records window.

Records		
From 2014/9/23 Statistics Det	3 22:33:43 To 2014/9/23 22:35:52 To contails	Juery
Prize ID	Prize Name Count	
	1 First Prize	1 🔺
	2 Second Prize	3
	3 Third Prize	6
	Sum	=10
	Sum	1=10
Clear Records	Export C	Close

4.1 Clear Records

If records are cleared, prize egg project will run from scratch (none of prizes was drawn), do not clear records if the prize egg project does not end. It is recommended that you should clear all test records before the game or party starts.

NOTE: if records are cleared, prize egg project will run from scratch (none of prizes was drawn), do not clear records if the prize egg project does not end.

5 Voucher

To print a voucher after draw, please create a voucher template and select it for a prize.

Both texts (up to 100 texts) and pictures (up to 10 pictures) can be added to template.

Voucher Template	
: 🕂 🗙 🖒 🔚 🚍	Preview 🗇 🕖 🕀 100%
Tempalte	Template 01 🗛 Text 🛛 Picture
Template 01	Template Name Template 01
	Width(mm) 86.0 ‡ Height(mm) 54.0 ‡
	Preview Prize Voucher
	Preview the voucher using the selected prize.
	Prize ID None Prize Name
	Preview
	mm 0 , 10 , 20 , 30 , 40 , 50 , 60 , 70 , 80 , 90 , 100 , 110 , 120 , 130 📥
	apple
	<u>ō</u> -
	3 - Time: 2014/9/20 21:46:57
	- Record ID: 1234

5.1 Wildcard Characters

The following wildcard characters can be used for texts added to voucher template. Note: the wildcard characters are lowercase.

USE	TO REPLACE
%i	Record ID
%t	Date time
%n	Prize name
%s	Prize ID

Example of use of wildcard characters:

	Text ID	Text	Font Name	Font Size	Bold	Italic	Color	Direction	Angle	Left(mm)	Top(mm)	
Þ	1	%n	Arial	48				Horizon	0.0	6.0	6.0	-
	2		Arial	16				Horizon	0.0	0.0	28.0	
	3	Time: %t	Arial	12				Horizon	0.0	2.0	33.0	
	4	Record ID: %i	Arial	12				Horizon	0.0	2.0	38.0	
	5	Prize ID: %s	Arial	12				Horizon	0.0	2.0	43.0	-
								20 130	140 1	50 180 1		

5.2 Select Voucher Template for Prize

You can select different voucher template for each prize. You can't print voucher after a prize was drawn if you didn't select a voucher template for this prize.

ſ	Prize				
÷	• 🗙 🖪 🛆 🧕	2 🕜			
	Prize ID Prize N	lame	Prize Quantity	Quota	
	1 First Pr	ize	10		^
		Prize Name Fi	rst Prize]
	First Prize Picture	Prize Quantity 10)		1
	T TODAT C	Quota 📃			,
			👌 Browse		1
	Prize Sound	L		~	
×.	Filze Sound				
	Use built-in s	ound		-	
	Built-in So	ound Congratulati	on	*	
	Customized So	ound			
		Play	📃 Sto	p	
					J
	Voucher Templa	te Template 01			
	2 Second				S
	3 Third P	· 1			
		Template 02			
			Sum=100		Ŧ
	🔰 Egg 👖 Prize	🕍 Background	🗛 Text 🛛 者 Sou	nd 🛛 🙀 Other	

5.3 Print Voucher

Default printer installed in the computer will be used to print the voucher.

Automatically print voucher after draw

A voucher will be printed automatically after draw if you check "Automatically print voucher after draw (using default printer)" in the options window.

Noptions
Voucher
Automatically print voucher after draw (using default printer)
Offset
Horizontal(mm) 0.0 + Vertical(mm) 0.0 +
Popup Menu
Enable popup menu
OK Cancel

Manually print voucher

You can press CTRL+P to print voucher after draw, or click item in popup menu after draw. In records window, you can also print voucher for a detail record.

F	Record ID	Prize ID	Prize Name	Date Time
	13	3	Third Prize	2014/9/23 22:33:43
	14	2	Second Prize	2014/9/23 22:33:57
Þ	15	1	First Prize	2014/9/23 22:34:11
	16	3	Third Prize	2014/9/23 22:34:24
	17	3	Third Prize	2014/9/23 22:34:39
	18	2	Second Prize	2014/9/23 22:34:55
	19	3	Third Prize	2014/9/23 22:35:11
	20	3	Third Prize	2014/9/23 22:35:24
	21	2	Second Prize	2014/9/23 22:35:38
	22	3	Third Prize	2014/9/23 22:35:52

6 Command-line

The Super Prize Egg command-line tools can be like this:

EggLottery.exe [filename.srep] [-run] [-nosplash]

Below is list of command-line options recognized by the Super Prize Egg.

filename.srep: the full path and file name of the prize egg project.

-run: run the prize egg project directly without displaying the GUI.

-nosplash: do not display the splash screen.

7 FAQ

7.1 How to Run the Prize Egg Project from Scratch

Records					- 0 ×	
From 2014/9/23 2	2:33:43 *	To 2014/9/	23 22:35:52	Ŧ	Query	
Statistics Detai	ils					_
Prize ID	Prize Name		Count			
۱ ^۱	First Prize				1 🔺	
2	Second Prize				3	
3	Third Prize				6	
					Sum=10	-
Clear Records				Export	Close	

Clear records in prize egg project, then run the prize egg project.

7.2 How to Set Prizes to Make the Draw More Random

You can make the draw more random following below rules:

- Don't set same prize quantity to 2 prizes, because 2 prizes with same prize quantity will be drawn in a row.
- Divide large quantity into small pieces. For example, you can divide a prize (prize quantity is 50) into 3 separate prizes (prize quantities are 6, 18 and 26).

8 Contact SoftRM

Website: <u>http://www.softrm.com</u> E-mail: <u>sales@softrm.com</u>